

LBNE Requests for the FNAL PDS

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FNAL PDS Meeting
Friday June 13th, 2014

GENIE Requests

- Improved validation tools to limit turn-around time on official releases, and allow for multiple configurations - each with full sets of self-consistent uncertainties.
 - Cross section and nuclear models (NM) WG is working to add NMs and has a plan for an electron scattering experiment on an Ar target data at J-Lab
 - Want to be able to incorporate into GENIE and use in a timely manner
- Better documentation of the physics models
- Interfaces
 - Flux drivers
 - dk2nu ntuple format has been implemented for g4lbne beam simulations
 - Interface with NuMI/MINERvA hadronization reweighting
 - Atmospheric – inefficient, but known solutions which need to be implemented
 - Unified data input formats (including cross-generator coding/terminology standards)
 - Output formats
- A myriad of new models and reweighting tools (examples)
 - Kaon production models and related data constraints (proton decay backgrounds)
 - Hadronization model reweighting
 - Alternate NMs / FSI models
 - A consistent set of SF + np-nh + RPA + etc models

GEANT4 Requests

- Keep up with the latest data
 - LArIAT
 - CAPTAIN
 - NA61
- De-excitation γ s
- Framework for tuning models to new data and generating related uncertainties
- Visualization tools
 - Beamline geometry
 - FD 3D event views
- Parallelization / multicore processing tools

Comments

- Top Priority: Tools to allow us to incorporate new data and models, do validation and produce a self consistent set of uncertainties
- Also recommend: Documentation of physics models and input data, with clear procedures for including/excluding data sets and dealing with disagreement between data set
- Man Power:
 - We think this needs to be a collaborative effort between the experiments and the GEANT4/GENIE developers
 - LBNE is currently man power limited
 - Our current FTEs will allow for liaisons to help convey needs and test new software tools, but not contribute significantly to development
 - We will continue to identify new collaborators and suggest simulations related tasks and hope to contribute more to development as our collaboration builds and expands